PROGRAMMING LIGHTING CUES

RECORDING CUES

- 1. Design lighting cue manually with row A faders
- 2. Select RECORD
- 3. Select the number to which you wish the cue to be assigned
- 4. Select ENTER from the number key pad
- 5. Select TIME to adjust the up fade/down fade duration
- 6. Select up fade time and select ENTER
- 7. Select down fade time and select ENTER

MOVING BETWEEN RECORDED CUES

- 1. Select CUE
- 2. Select the NUMBER of the cue to which you wish to go
- 3. Select GO
- Select GO again to proceed directly to the next cue numerically
- Select BACK to proceed directly to the previous cue (not necessarily numerically)
- Select HOLD to stop movement between cues and GO to release the hold
- Select BLACKOUT to go to a dark house. Select it again to return to light
- Use MASTER fader to fade ALL lights
- Select REL to release captured channels (channels appearing in RED on screen)
- Select CLEAR (not from the number key pad) to clear a recorded cue from view

CLEARING INDIVIDUAL CUES

- 1. Select SOFTKEY 7 for "more softkeys"
- 2. Select SOFTKEY 6 for "delete"
- 3. Select NUMBER of cue to be deleted
- 4. Select ENTER from the number key pad
- 5. Select ENTER again to confirm

CLEARING ALL CUES

- 1. Select SETUP from top row of buttons
- 2. Select NUMBER 4 for "clear functions"
- 3. Select NUMBER 2 for "clear cues"
- 4. Select ENTER
- 5. Select ENTER again to confirm
- 6. Select STAGE from top row of buttons to return to normal board function